JACK, QUEEN, KING, ACE

Format, Scoring, Handicap Allowance

An individual competition played under strokeplay rules, scored as in stableford with full handicap allowance.

Course Adjustment

Players play off their own tee's stroke indexes and PARs consequently there is no course adjustment

Description

This is a normal stableford competition, but with a twist, the twist being that you have four "wildcards" that you may play on any hole on the course. You may play only one wildcard on a hole. e.g. You cannot play both the Queen and the King on the same hole. Once a wildcard has been played it cannot be played again.

The points value of the wildcards are:

WILDCARD	Jack	Queen	King	Ace
VALUE	1	2	3	4

Before teeing off on a hole you may declare that you are playing a specific wildcard on that hole. Provided that you score at least one stableford point on that hole, you add the value of the wildcard you nominated. If you do not score any stableford points on that hole then you score zero and the wildcard is wasted.

Pick up if unable to score any stableford points on a hole.

Wildcards should be indicated on the scorecard for the holes on which they were played.

You must record the gross score on each hole in "Score" column A and record the stableford score (including any widcard points) in the "Points" column.

Both the marker and the player must sign the card.

Example

Jake Nicklaus plays his wildcards as follows:

HOLE	WILDCARD				
1	Jack				
6	King				
13	Queen				
15	Ace				

Unfortunately he puts the ball in the water on the 13th and fails to score any stableford points on that hole, so he has wasted the 2 points that the Queen would have given him.

The scorecard for such a scenario follows.

Example scorecard for a Jack, Queen, King, Ace competition

COMPETITION Jack, Queen, King, Ace						Medal/Stableford/Bogey Stableford							
DATE	01/0	04/2014 TIME			08:30		Н'САР	STROKES		TEES	PAR	CR	SR
PLAYER A Jake Nicklaus (Ye			Yellov	ellow)		20		RED	71 71	71.6 68.4	118 121		
PLAYER B								YELLOW					
PLAYER	С									WHITE	71	70.9	123
PLAYER	D												
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.		SCORE B C D			POINTS		
							Α						
1	4/3	354	326	320	4	4	5			Jack		2 + J =	3
2	4/1 + J	131	124	110	3	18	5				1		
3	5/2	452	439	397	5	12	6				2		
4	4/2	287	241	201	4	14	6					1	
5	4/2	336	314	302	4	10	5				2		
6	5/2	392	386	358	4	2	4			King		4 + K =	7
7	4/2 + K	359	333	323	4	6	-				-		
8	4/1	162	146	139	3	16	4				2		
9	4/2	354	339	315	4	8	4					3	
OUT	21	2827	2648	2465	35						21		
10	2/3	165	160	146	3	9	-				-		
11	4/2	273	259	232	4	17	4					3	
12	3/3 + A	299	272	240	4	15	4				3		
13	4/1	150	118	75	3	11	-			Queen	-		
14	4/3	338	324	298	4	3	6					1	
15	7/1	524	476	434	5	1	6			Ace	3 + A = 7		
16	-	368	353	302	4	13	5				2		
17	4/2	414	380	352	4	5	6					1	
18	5/2 + Q	485	453	407	5	7	6					2	
IN	23	3016	2795	2486	36						19		
Ουτ	21	2827	2648	2465	35							21	
TOTAL	44	5843	5443	4951	71							40	
HANDICAP				DICAP									
	NET												
Marker'	s Signatu	ire			Player's	s Signat	ure			Stablefor	d Points	5	
	Ne	úl Fa	ldo			Jak	e Níck	laus			ć	32	

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. Please replace all divots and repair pitchmarks.