

# CHAPMAN-PINEHURST MATCHPLAY

## *Format, Scoring, Handicap Allowance*

Team competition with just two teams competing against each other, played under matchplay rules, scored as in matchplay. The team aggregate handicap allowance is calculated as follows:

- take 60% of the playing handicap of the lower handicapped player (do not round)
- and 40% of the playing handicap of the higher handicapped partner (do not round)
- add these and round the result to the nearest integer ( $\geq 0.5$  is rounded up,  $< 0.5$  is rounded down).

The team with the lower aggregate handicap plays off scratch, while the opposing team plays off the difference between the aggregate handicaps.

## *Description*

Each of the two teams comprise two players.

- The two teams: Team X and Team Y, each team each consist of two players, Player A and Player B;
- All four players drive on each tee.
- Team X then decides which of their two balls will be used for the remainder of that hole and team Y does the same.
- If Player A's ball is chosen, then Player B must play that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot better or equal the opposing team's score on a hole.
- "Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the chosen ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

As in any game of golf, it is essential that each player's ball is marked and can therefore easily be identified.

The competition is played hole-by-hole and as in a normal matchplay competition a player should "pick up" if his/her team is unable to better or equal the opposing team's net score on a hole.

Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far. The competition is played hole-by-hole and the matchplay score: **win (+)**, **lose (-)** or **halved (o)**, should be recorded in the "points" column.

Since the result is agreed between the two competing teams after each hole it is not necessary to record the gross score, nor is it necessary to sign the card.

## *Example*

Team X consists of Jake Nicklaus and Flora Davies, while team Y is Neil Faldo and Anita Sörenstam. Team X, has a (60%-40% combined) playing handicap of 12 and since this is the lower of the two team playing handicaps this team plays off scratch, while Team Y, with a (60%-40% combined) playing handicap of 14 receives 2 handicap strokes.

Jake manages to hit his ball off the tee into the water hazard on hole 13, while his partner Flora lands hers 1 metre from the pin. Neil and Anita tee off and land their tee shots about 7 and 5 metres respectively from the pin.

Neil and Anita see that her ball is closer to the hole than his, but they know that his putting is worse than hers, so they choose Neil's ball. Anita manages to sink Neil's ball for a birdie.

Jake and Flora obviously decide that they will use Flora's ball and Jake putts it in the hole, also for a birdie.

The scorecard for such a scenario follows.

*Example scorecard for a Chapman-Pinehurst Matchplay competition*

COMPETITION <b>Chapman-Pinehurst</b>							Medal/Stableford/Bogey <b>Matchplay</b>					
DATE	01/04/2014		TIME	08:30			H'CAP	STROKES	TEES	PAR	CR	SR
PLAYER A	<b>Jake Nicklaus</b>		<b>21.5 (Yellow)</b>				20	Team PH = 12	RED	71	71.6	118
PLAYER B	<b>Flora Davies</b>		<b>5.0 (Red)</b>				6	Team strks 0	YELLOW	71	68.4	121
PLAYER C	<b>Neil Faldo</b>		<b>6.2 (Yellow)</b>				4	Team PH = 14	WHITE	71	70.9	123
PLAYER D	<b>Anita Sörenstam</b>		<b>28.2 (Red)</b>				30	Team strks 2				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE				POINTS	
							A	B	C	D		
1	-	354	326	320	4	4					+	(1 up)
2	0	131	124	110	3	18					0	
3	+	452	439	397	5	12					-	(even)
4	+	287	241	201	4	14					-	(1 down)
5	0	336	314	302	4	10					0	
6	-	392	386	358	4	2					+	(even)
7	+	359	333	323	4	6					-	(1 down)
8	+	162	146	139	3	16					-	(2 down)
9	-	354	339	315	4	8					+	(1 down)
OUT	<b>+1</b>	2827	2648	2465	35						<b>-1</b>	<b>(1 down)</b>

10	+	165	160	146	3	9					-	(2 down)
11	0	273	259	232	4	17					0	
12	+	299	272	240	4	15					-	(3 down)
13	0	150	118	75	3	11					0	
14	+	338	324	298	4	3					-	(4 down)
15	0	524	476	434	5	1					0	
16		368	353	302	4	13						
17		414	380	352	4	5						
18		485	453	407	5	7						
IN	<b>+4</b>	3016	2795	2486	36							<b>-4</b>
OUT	<b>+1</b>	2827	2648	2465	35							<b>-1</b>
TOTAL	<b>+5</b>	5843	5443	4951	71							<b>-5</b>
		HANDICAP										
		NET										
Marker's Signature					Player's Signature					Stableford-Points <i>Result</i>		
										<i>(A &amp; B) LOST 4 &amp; 3</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

Distance markers are measured to the centre of the green in metres. *Please replace all divots and repair pitchmarks.*