Summary
of
Descriptions
for
Competitions
Played
at
Minthis Hills

FOUR-BALL BETTER-BALL STABLEFORD

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	90% (rounded to an integer) of playing handicap.

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

You must record the gross score for each player on each hole in the relevant "Score" column (A,B).

The team points scored on a hole (to be recorded in the "Points" column) is **the better of the two stableford scores**.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Four-Ball Better-Ball <u>Stableford</u> competition

СОМРЕТ	COMPETITION Better Ball								Medal/Stableford/Bogey Stableford								
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR				
PLAYER	A Ne	il Fald	0	(Yellov	v)	6.2	4 (0.	9 x 4)	RED	71	71.6	118				
PLAYER	в Jal	ke Nicl	klaus	(Yellov	v)	21.5	18 (0.	9 x 20)	YELLOW	71	68.4	121				
PLAYER	С									WHITE	71	70.9	123				
PLAYER	D																
			VELLOW	DED				SC	ORE			DOTNE					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	•				
1	6/2 , -	354	326	320	4	4	4 / 3	5 / 2				3					
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1				1					
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2				2					
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1				2					
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2				2					
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3				3					
7	5/3,6/1	359	333	323	4	6	4 / 2	-				2					
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2				2					
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3				3					
OUT	21	2827	2648	2465	35							20					
10	-,4/1	165	160	146	3	9	2 / 3	-				3					
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3				3					
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3				3					
13	5/2,3/2	150	118	75	3	11	4 / 1	-				1					
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1				3					
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2				2					
16	6/1,4/2	368	353	302	4	13	-	5 / 2				2					
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1				2					
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2				2					
IN	19	3016	2795	2486	36							21					
OUT	21	2827	2648	2465	35							20					
TOTAL	40	5843	5443	4951	71							41					
·OIAL	70	3043	3,43	HAND								71					
				NI													
Marker's	s Signatu	ıre	<u> </u>			s Signatı	ıre			Stablefor	d Points	5					
1	Aníta	v Söre	nstam	u		Jak	e Níck	klaus	•		4	43					

PLEASE AVOID SLOW PLAY AT ALL TIMES

FOUR-BALL BETTER-BALL MATCHPLAY

	DESCRIPTION						
Format	Team competition, 2 players per team, 2 opposing teams , matchplay rules.						
Scoring	Matchplay (win + , lose - , halve o).						
Handicap Strokes Received	90% (rounded to an integer) of the difference in the individual's playing handicap and that of the player with the lowest playing handicap, who must play off scratch.						

Each player plays a normal game of matchplay golf. You should pick up if you are unable to better the opposing team's net score on a hole. Concede putts that your opponents will obviously make, concede holes that your opponents have obviously won.

The team score on a hole is **the better of the two net scores** for that team and the result is either a PLUS (+) if that score is better than the opposing team's net score, a MINUS (-) if it is worse or a ZERO (o) if ithe net scores are equal. Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far and record this in the "Points" column .

Example scorecard for a Four-Ball Better-Ball <u>Matchplay</u> competition

СОМРЕТ	TITION		Bette	er Ball	I		Medal/Stableford/Bogey Matchplay								
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR		
PLAYER	A Jak	ce Nick	claus	21.5	(Yel	low)	20	14 (0.9x16)		RED	71	71.6	118		
PLAYER	в Flo	ra Dav	vies	5.0	(Re	ed)	6	2 (0.9x2)		YELLOW	71	68.4	121		
PLAYER	c Ne	il Fald	0	6.2	(Yel	low)	4	0		WHITE	71	70.9	123		
PLAYER	D An	ita Sö	renstan	n 28.2			30	23 (0.	9x26)						
								sc	ORE				_		
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	S		
1	-	354	326	320	4	4					+	(1	up)		
2	0	131	124	110	3	18					0				
3	+	452	439	397	5	12					-	(ev	/en)		
4	+	287	241	201	4	14					-	(1	down)		
5	0	336	314	302	4	10					0				
6	-	392	386	358	4	2					+	(ev	/en)		
7	+	359	333	323	4	6					-	(1	down)		
8	+	162	146	139	3	16					-	(2	down)		
9	-	354	339	315	4	8					+	(1	down)		
оит	+1	2827	2648	2465	35						-1	(1	down)		
10	+	165	160	146	3	9					-	(2	down)		
11	0	273	259	232	4	17					0				
12	+	299	272	240	4	15					-	(3	down)		
13	+	150	118	75	3	11					-	(4	down)		
14	+	338	324	298	4	3					-	(5	down)		
15		524	476	434	5	1									
16		368	353	302	4	13									
17		414	380	352	4	5									
18		485	453	407	5	7					_				
IN	+4	3016	2795	2486	36						-4				
OUT	+1	2827	2648	2465	35						-1				
TOTAL	+5	5843	5443	4951	71						-5				
				HAND											
Marker's	s Signatu	ıre		NE						_	_		74.		
. iui Kei	Jognatu				Player's	s Signatı	ıre			Stablefor	d Points	Kesi	ut		
										(A &	B) [LOST.	5 & 4		
							A/ DL A\/						-• -		

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BOGEY

	DESCRIPTION
Format	Individual competition, strokeplay rules (e.g. striking the wrong ball would incur a 2-stroke penalty, not loss of hole).
Scoring	matchplay (win + , lose - , halve o).
Handicap Strokes Received	Full playing handicap.

Score each hole separately as in matchplay.

You must record the gross score for each hole in "Score" column A.

- A net birdie or better wins the hole, so put a + (plus) in the "Points" column;
- A <u>net</u> bogey or worse, loses the hole, so put a (minus) in the "Points" column;
- A <u>net</u> par halves the hole, so put a **0** (zero) in the "Points" column.

You should pick up if you are unable to win or halve a hole.

At the end of the game subtract the number of holes that were lost from the number of holes that were won to give a final score (e.g. -3, +2, etc.) and record this in the "stableford points" box on the scorecard.

Both the marker and the player must sign the card.

Example scorecard for a Bogey competition

СОМРЕТ	ITION		Boge	:y			Medal/S	tablefor	d/Bogey	, Boge	У		
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR
PLAYER	A Ja	ke Ni	cklaus		(Yello	w)	21.5	2	20	RED	71	71.6	118
PLAYER	В									YELLOW	71	68.4	121
PLAYER	С									WHITE	71	70.9	123
PLAYER	D												
HOLE	MARKER	WHITE	YELLOW	RED	D4D			sc	ORE			POINTS	,
HOLE	MARKER	WHILE	TELLOW	KED	PAR	S.I.	A	В	С	D		POINTS	•
1	6 / 0	354	326	320	4	4	5					0	
2	3 / +	131	124	110	3	18	-					-	
3	5 / +	452	439	397	5	12	6					0	
4	5 / 0	287	241	201	4	14	-					-	
5	5 / +	336	314	302	4	10	5					0	
6	-	392	386	358	4	2	4					+	
7	5 / +	359	333	323	4	6	-					-	
8	-	162	146	139	3	16	4				0		
9	6 / 0	354	339	315	4	8	4	4				+	
OUT	+2	2827	2648	2465	35							-1	
10	-	165	160	146	3	9	-					-	
11	5 / 0	273	259	232	4	17	4					+	
12	-	299	272	240	4	15	4					+	
13	5 / 0	150	118	75	3	11	-					-	
14	5 / +	338	324	298	4	3	-					-	
15	7 / 0	524	476	434	5	1	6					+	
16	-	368	353	302	4	13	5					0	
17	-	414	380	352	4	5	-					-	
18	6 / +	485	453	407	5	7	6					0	
IN	- 2	3016	2795	2486	36							-1	
OUT	+2	2827	2648	2465	35							-1	
TOTAL	0	5843	5443	4951	71							-2	
				HAND									
				NI	ET .								
Marker's Signature						Player's Signature						Resu	ilt
7	4níta	v Söre	nstam	u		Jak	e Níck	daus	•		_	2	

PLEASE AVOID SLOW PLAY AT ALL TIMES

FOURSOMES STABLEFORD

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	50% of the combined playing handicaps.

Prior to playing, the team decides which player will tee off on the even-numbered holes. The other player will then tee off on the odd-numbered holes.

"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

You should pick up if your team is unable to score any stableford points

<u>You must record the gross score</u> for the team under "Score" column A for each hole and the stableford score should be recorded in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a Foursomes <u>Stableford</u> competition

СОМРЕТ	TITION		Four	some	S		Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STRO	OKES	TEES	PAR	CR	SR	
PLAYER	A Ja	ke Ni	cklaus	21.5	(Ye	ellow)	20	TEAM	= 26/2	RED	71	71.6	118	
PLAYER	в Fi c	ora Da	vies	5.0) (F	Red)	6	1	3	YELLOW	71	68.4	121	
PLAYER	С				w				WHITE	71	70.9	123		
PLAYER	D													
HOLE	MARKER	WHITE	YELLOW	DED	DAD	S.I.		sc	ORE			DOTNITO	,	
HOLE	MARKER	WHILE	TELLOW	RED	PAR	5.1.	A	В	С	D		POINTS	•	
1	6 / 1	354	326	320	4	4	5					2		
2	4 / 1	131	124	110	3	18	4					1		
3	5 / 3	452	439	397	5	12	6					2		
4	5 / 2	287	241	201	4	14	-					-		
5	5 / 2	336	314	302	4	10	5					2		
6	6 / 1	392	386	358	4	2	4					3		
7	5 / 2	359	333	323	4	6	-					-		
8	3 / 3	162	146	139	3	16	4				1			
9	6 / 1	354	339	315	4	8	4					3		
OUT	16	2827	2648	2465	35							14		
10	5 / 1	165	160	146	3	9	-					-		
11	4 / 3	273	259	232	4	17	4					2		
12	4 / 3	299	272	240	4	15	4					2		
13	2 / 4	150	118	75	3	11	5					1		
14	5 / 2	338	324	298	4	3	-					-		
15	7 / 1	524	476	434	5	1	6					2		
16	6 / 1	368	353	302	4	13	5					2		
17	5 / 2	414	380	352	4	5	-					-		
18	6 / 2	485	453	407	5	7	6					2		
IN	19	3016	2795	2486	36							11		
OUT	16	2827	2648	2465	35							14		
TOTAL	35	5843	5443	4951	71							25		
				HAND	ICAP			1	l	1				
				NE	:T									
Marker's	arker's Signature					Player's Signature					d Points	5		
7	Aníta	v Söre	nstam	u		Jak	e Níck	claus	•		2	25		

PLEASE AVOID SLOW PLAY AT ALL TIMES

FOURSOMES MATCHPLAY

	DESCRIPTION
Format	Team competition, 2 players per team, 2 opposing teams, matchplay rules.
Scoring	Matchplay (win + , lose - , halve o).
Handicap Strokes Received	The team with the higher sum of their two playing handicaps (the aggregate) receives a handicap allowance equal to 50% of the difference between the aggregate playing handicap of each side, rounded to the nearest integer (≥0.5 is rounded up, <0.5 is rounded down). The team with the lower aggregate playing handicap plays off scratch.

Prior to playing, the team decides which player will tee off on the even-numbered holes. The other player will then tee off on the odd-numbered holes.

If Player A tees off, then Player B must play the next shot with that ball (and vice versa) and the team players alternate in this way until the ball is holed.

"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

Concede putts that your opponents will obviously make, concede holes that your opponents have obviously won.

Before teeing off on a hole agree with your opponents the result of the previous hole and the overall match result so far and record this in the "Points" column.

Example scorecard for a Foursomes <u>Matchplay</u> competition

СОМРЕТ	TITION		Four	somes	5		Medal/S	Stablefor	d/Bogey	Matc	hplay	,		
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR	
PLAYER	A Jak	ce Nick	claus	21.5	(Yell	low)	20	Aggreg	ate= 26	RED	71	71.6	118	
PLAYER	в Flo	ra Dav	/ies	5.0	(Re	ed)	6	Team s	trks = 0	YELLOW	71	68.4	121	
PLAYER	c Ne	il Fald	0	6.2	(Yel	low)	4 Aggregate= 34		ate= 34	WHITE	71	70.9	123	
PLAYER	D An	ita Söı	renstan	n 28.2	2 (Re	ed)	30	Team s	trks = 4					
1101.5	MARKER	WHITE	VELLOW	DED	PAR	6.1		sc	ORE			DOINT	-	
HOLE	MARKER	WHITE	YELLOW	RED	PAK	S.I.	Α	В	С	D		POINTS	•	
1	-	354	326	320	4	4					+	(1	up)	
2	0	131	124	110	3	18					0			
3	+	452	439	397	5	12					-	(ev	/en)	
4	+	287	241	201	4	14					-	(1	down)	
5	0	336	314	302	4	10					0			
6	-	392	386	358	4	2					+	(ev	/en)	
7	+	359	333	323	4	6					-	(1	down)	
8	+	162	146	139	3	16					-	(2	down)	
9	-	354	339	315	4	8					+	(1	down)	
OUT	+1	2827	2648	2465	35						-1	(1	down)	
10	+	165	160	146	3	9					-	(2	down)	
11	0	273	259	232	4	17					0			
12	+	299	272	240	4	15					-	(3	down)	
13	+	150	118	75	3	11					-	(4	down)	
14	+	338	324	298	4	3					-	(5	down)	
15		524	476	434	5	1								
16		368	353	302	4	13								
17 18		414 485	380 453	352 407	5	7								
IN	+4	3016	2795	2486	36							-4		
OUT	+1	2827	2648	2465	35							-1		
TOTAL	+5	5843	5443	4951	71							-5		
				HAND										
Marker's	S Signatu	re		M		s Signatı	ature Stablefor					rd Points Result 7 B) LOST 5 & 4		

PLEASE AVOID SLOW PLAY AT ALL TIMES

GREENSOMES STABLEFORD

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Ronded sum of: 60% of the lower playing handicap and 40% of the higher playing handicap

Both players tee off and the team then decide which of their two balls will be used for the remainder of that hole.

If Player A's ball is chosen, then Player B must play the next shot with that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole

"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

You should pick up if your team is unable to score any stableford points

<u>You must record the gross score</u> for the team under "Score" column A for each hole and the stableford score should be recorded in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a Greensomes <u>Stableford</u> competition

СОМРЕТ	TITION		Gree	nsom	es		Medal/S	Stableford	d/Bogey	Stabl	eford	l	
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STRO	OKES	TEES	PAR	CR	SR
PLAYER	A Ja	ake Nic	cklaus	21.5	(Ye	ellow)	20	60% B -	+ 40% A	RED	71	71.6	118
PLAYER	в Fi	ora Da	vies	5.0	(F	Red)	6	0.6x6 +	- 0.4x20	YELLOW	71	68.4	121
PLAYER	С							= 1	11.6	WHITE	71	70.9	123
PLAYER	D							1	2				
1101.5	MARKER	***************************************	VELLOW	DED				SC	ORE	I			
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	A	В	С	D		POINTS	•
1	6 / 1	354	326	320	4	4	5					2	
2	4 / 1	131	124	110	3	18	4					1	
3	5 / 3	452	439	397	5	12	6					2	
4	5 / 2	287	241	201	4	14	-					-	
5	5 / 2	336	314	302	4	10	5					2	
6	6 / 1	392	386	358	4	2	4					3	
7	5 / 2	359	333	323	4	6	-					-	
8	3 / 3	162	146	139	3	16	4				1		
9	6 / 1	354	339	315	4	8	4					3	
оит	16	2827	2648	2465	35							14	
10	5 / 1	165	160	146	3	9	-					-	
11	4 / 3	273	259	232	4	17	4					2	
12	4 / 3	299	272	240	4	15	4					2	
13	2 / 4	150	118	75	3	11	2					4	
14	5 / 2	338	324	298	4	3	-					-	
15	7 / 1	524	476	434	5	1	6					2	
16	6 / 1	368	353	302	4	13	5					2	
17	5 / 2	414	380	352	4	5	-					-	
18	6 / 2	485	453	407	5	7	6					2	
IN	19	3016	2795	2486	36							14	
OUT	16	2827	2648	2465	35							14	
TOTAL	35	5843	5443	4951	71							28	
				HAND	ICAP								
				NE						T			
Marker's	s Signatu	re			Player's	s Signatu	re			Stablefor	d Points	5	
	Aníta	v Söre	nstam	ν_{\perp}		Jak	e Níci	klaus	•			28	

PLEASE AVOID SLOW PLAY AT ALL TIMES

GREENSOMES MATCHPLAY

	DESCRIPTION
Format	Team competition, 2 players per team, 2 opposing teams , matchplay rules.
Scoring	Matchplay (win + , lose - , halve o).
Handicap Strokes Received	Rounded sum of: 60% of the lower playing handicap and 40% of the higher playing handicap The team with the lower aggregate playing handicap plays off scratch, while the opposing team plays off the difference between the aggregate playing handicaps.

Both players tee off and the team then decide which of their two balls will be used for the remainder of that hole.

If Player A's ball is chosen, then Player B must play the next shot with that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot better or equal the opposing team's score on a hole.

"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

Concede putts that your opponents will obviously make, concede holes that your opponents have obviously won.

Before teeing off on a hole agree with your opponents the result of the previous hole and the overall match result so far and record this in the "Points" column.

Example scorecard for a Greensomes <u>Matchplay</u> competition

СОМРЕТ	ITION		Gree	nsom	es		Medal/S	Stablefor	d/Bogey	Matc	hplay	7	
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR
PLAYER	A Jak	ce Nick	claus	21.5	(Yel	low)	20	Team I	PH = 12	RED	71	71.6	118
PLAYER	в Flo	ra Dav	vies	5.0	(Re	ed)	6	Team strks 0		YELLOW	71	68.4	121
PLAYER	c Ne	il Fald	0	6.2	(Yel	low)	4	Team I	PH = 14	WHITE	71	70.9	123
PLAYER	D An	ita Sö	renstan	n 28.2	2 (Re	ed)	30	Team	strks 2				
		***************************************	VELLOW	DED				so	ORE			DOTNIT	
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	•
1	-	354	326	320	4	4					+	(1	up)
2	0	131	124	110	3	18					0		
3	+	452	439	397	5	12					-	(ev	/en)
4	+	287	241	201	4	14					-	(1	down)
5	0	336	314	302	4	10					0		
6	-	392	386	358	4	2					+	(e)	/en)
7	+	359	333	323	4	6					-	(1	down)
8	+	162	146	139	3	16					-	(2	down)
9	-	354	339	315	4	8					+	(1	down)
OUT	+1	2827	2648	2465	35						-1	(1	down)
10	+	165	160	146	3	9					-	(2	down)
11	0	273	259	232	4	17					0		
12	+	299	272	240	4	15					-	(3	down)
13	0	150	118	75	3	11					0		
14	+	338	324	298	4	3					-	(4	down)
15	0	524	476	434	5	1					0		
16		368	353	302	4	13							
17		414	380	352	4	5							
18		485	453	407	5	7							
IN	+4	3016	2795	2486	36							-4	
OUT	+1	2827	2648	2465	35							-1	
TOTAL	+5	5843	5443	4951	71							-5	
				HAND	ICAP								
				NE	ΞT					T			
Marker's	s Signatu	re			Player's	s Signatı	ıre			Stableford Points Result (A & B) LOST 4 & 3			

PLEASE AVOID SLOW PLAY AT ALL TIMES

GRUESOMES

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	50% of the combined playing handicaps.

The competition is played in a way that is <u>almost</u> identical to a Greensomes *Stableford* competition. The catch is that, after both of you have teed off, instead of <u>your team</u> choosing which of your two balls to play from then on, it is the <u>other team</u> with whom you are playing that chooses which ball your team will use.

If Player A's ball is chosen, then Player B must play the next shot with that ball. Player A then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole

"Penalty shots" and relief do not affect the order of play (e.g. if Player A hits the ball out of bounds then Player B must play the next shot from where Player A played the original ball, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

You should pick up if your team is unable to score any stableford points

<u>You must record the gross score</u> for the team under "Score" column A for each hole and the stableford score should be recorded in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a Gruesomes competition

COMPETITION Gruesomes								tableford	i/Bogey	, Stabl	eford	I		
DATE	01/0	4/2014	ļ	TIME	08:30		Н'САР	STRO	KES	TEES	PAR	CR	SR	
PLAYER	A Ja	ake Nic	cklaus	21.5	(Ye	ellow)	20	TEAM :	= 26/2	RED	71	71.6	118	
PLAYER	в Fi c	ora Da	vies	5.0) (F	Red)	6	1	3	YELLOW	71	68.4	121	
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
								SC	ORE					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	•	
1	6 / 1	354	326	320	4	4	5					2		
2	4 / 1	131	124	110	3	18	4					1		
3	5 / 3	452	439	397	5	12	6					2		
4	5 / 2	287	241	201	4	14	-					-		
5	5 / 2	336	314	302	4	10	5					2		
6	6 / 1	392	386	358	4	2	4					3		
7	5 / 2	359	333	323	4	6	-					-		
8	3 / 3	162	146	139	3	16	4				1			
9	6 / 1	354	339	315	4	8	4				3			
OUT	16	2827	2648	2465	35							14		
10	5 / 1	165	160	146	3	9	-					-		
11	4 / 3	273	259	232	4	17	4					2		
12	4 / 3	299	272	240	4	15	4					2		
13	2 / 4	150	118	75	3	11	5					1		
14	5 / 2	338	324	298	4	3	-					-		
15	7 / 1	524	476	434	5	1	6					2		
16	6 / 1	368	353	302	4	13	5					2		
17	5 / 2	414	380	352	4	5	-					-		
18	6 / 2	485	453	407	5	7	6					2		
IN	19	3016	2795	2486	36							11		
OUT	16	2827	2648	2465	35							14		
TOTAL	35	5843	5443	4951	71							24		
				HAND	ICAP	1				1				
				NE	т									
Marker's	s Signatu	re			Player'	s Signatu	re			Stablefore	d Points	5		
2	Aníta	vSöre	nstam	u		Jak	e Níck	laus			2	24		

PLEASE AVOID SLOW PLAY AT ALL TIMES

FIVES AND THREES

	DESCRIPTION
Format	Team competition, 2 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Full playing handicap.

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

You must record the gross score for each player on each hole in the relevant "Score" column (A,B).

The team points scored on a hole (to be recorded in the "Points" column) is **the better of the two stableford** scores on PAR-4s and the SUM of the two stableford scores on PAR-3s and PAR-5s.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Four-Ball Better-Ball <u>Stableford</u> competition

COMPETITION Better Ball								Stablefor	d/Bogey	Stabl	eford		
DATE	01/0	4/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR
PLAYER	A Ne	il Fald	0	(Yellov	v)	6.2	4 (0.	9 x 4)	RED	71	71.6	118
PLAYER	в Jal	ke Nicl	klaus	(Yellov	v)	21.5	18 (0.	9 x 20)	YELLOW	71	68.4	121
PLAYER	С									WHITE	71	70.9	123
PLAYER	D												
			VELLOW	DED				SC	ORE			DOTNE	
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	•
1	6/2 , -	354	326	320	4	4	4 / 3	5 / 2				3	
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1				2	
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2				4	
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1				2	
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2				2	
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3				3	
7	5/3,6/1	359	333	323	4	6	4 / 2	-				2	
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2		3			
9	6/2,5/1	354	339 315 4 8				4 / 2	4 / 3				3	
OUT	24	2827	2648	2465	35							24	
10	-,4/1	165	160	146	3	9	2 / 3	-				3	
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3				3	
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3				3	
13	5/2,3/2	150	118	75	3	11	4 / 1	-				1	
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1				3	
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2				3	
16	6/1,4/2	368	353	302	4	13	-	5 / 2				2	
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1				2	
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2				2	
IN	23	3016	2795	2486	36							22	
OUT	24	2827	2648	2465	35							24	
TOTAL	47	5843	5443	4951	71							46	
·OIAL	7/	3043	J-7-3	HAND								70	
				NI									
						s Signatı	ıre	Stablefor	d Points	5			
1	Aníta	v Söre	nstam	u		Jak	e Níck	klaus	•		4	46	

PLEASE AVOID SLOW PLAY AT ALL TIMES

St. ANDREWS FOURSOMES

	DESCRIPTION					
Format	Team competition, 2 players per team, strokeplay rules.					
Scoring	Stableford.					
Handicap Strokes Received 50% of the combined playing handicaps.						

Prior to playing, the team decides which player (Player O) will take the <u>second stroke</u> on the odd-numbered holes. The other player (Player E) will then take the second stroke on the even-numbered holes.

Both players tee off and the team then decide which of their two balls will be used for the remainder of that hole.

If it is an even-numbered hole then Player E must play the next shot with that ball. Player O then plays the next shot with that ball and the team players alternate in this way until the ball is holed, or until it is picked up because the team cannot score any stableford points on a hole. Vice versa if it is an odd-numbered hole.

"Penalty shots" and relief do not affect the order of play (e.g. if a player hits the chosen ball out of bounds then the player who would normally hit the ball next - it may be the player who hit it out of bounds, or it may be his/her partner, must play the next shot from where the original ball was played, under penalty of 1 stroke, i.e. "stroke and distance"), even if it means that a lady golfer has to play from the men's tee and vice versa.

You should pick up if your team is unable to score any stableford points

<u>You must record the gross score</u> for the team under "Score" column A for each hole and the stableford score should be recorded in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a St. Andrew's Foursomes competition

St. Andrew's Foursomes								Stableford	d/Bogey	Stabl	eford	I		
DATE	01/0	4/2014		TIME	08:30		Н'САР	STRO	OKES	TEES	PAR	CR	SR	
PLAYER	A Ja	ake Ni	cklaus	21.5	(Ye	ellow)	20	TEAM	= 26/2	RED	71	71.6	118	
PLAYER	в Fi c	ora Da	vies	5.0	(F	Red)	6	1	3	YELLOW	71	68.4	121	
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
								SC	ORE					
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	.	
1	6 / 1	354	326	320	4	4	5					2		
2	4 / 1	131	124	110	3	18	4					1		
3	5 / 3	452	439	397	5	12	6					2		
4	5 / 2	287	241	201	4	14	-					-		
5	5 / 2	336	314	302	4	10	5					2		
6	6 / 1	392	386	358	4	2	4					3		
7	5 / 2	359	333	323	4	6	-					-		
8	3 / 3	162	146	139	3	16	4				1			
9	6 / 1	354	339	315	4	8	4				3			
ОПТ	16	2827	2648	2465	35							14		
10	5 / 1	165	160	146	3	9	-					-		
11	4 / 3	273	259	232	4	17	4					2		
12	4 / 3	299	272	240	4	15	4					2		
13	2 / 4	150	118	75	3	11	2					4		
14	5 / 2	338	324	298	4	3	-					-		
15	7 / 1	524	476	434	5	1	6					2		
16	6 / 1	368	353	302	4	13	5					2		
17	5 / 2	414	380	352	4	5	-					-		
18	6 / 2	485	453	407	5	7	6					2		
IN	19	3016	2795	2486	36							14		
ОПТ	16	2827	2648	2465	35							14		
TOTAL	35	5843	5443	4951	71							28		
				HAND	ICAP	I			1					
				NE	т									
Marker's Signature P					Player's Signature					Stableford Points				
1	Aníta	vSöre	nstam	ν		Jak	e Níck	claus	•	28				

PLEASE AVOID SLOW PLAY AT ALL TIMES

PATSOMES

		DESCRIPTION
Format	Team com	petition, 2 players per team, strokeplay rules
Scoring		Stableford.
Holes	PLAYED AS	HANDICAP STROKES RECEIVED
1 to 6	Better Ball	Full playing handicap.
7 to 12	Greensomes	Ea% of the combined playing bandisans
13 to 18	Foursomes	50% of the combined playing handicaps.

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

To decide which holes to take shots on look at the **individual strokes for holes 1 to 6** and the **team strokes for holes 7 to 18**. An **individual** will receive 1 (or 2) shots on each hole 1 to 6 that has a stroke index less than or equal to the **individual's** stroke allowance. The **team** will receive 1 (or 2) shots on each hole 7 to 18 that has a stroke index less than or equal to the **team's** stroke allowance.

e.g. using the scorecard below Jack receives 20 strokes and the team receives 13 strokes:

- Jack will have 1 shot on each of the holes 2, 3, 4, 5 and 2 shots on holes 1 and 6;
- the team will have 1 shot on each of the holes 7, 9, 10, 13, 14, 15,16 and 17.

Mark the scorecard as follows:

- for the first six holes you must record the gross score for each player in the respective "Score" column and the stableford score should also be recorded there;
- for the last twelve holes you must record the gross score for the team in "Score" column A for each hole;
- for each hole you should record the team's stableford score in the "Points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Patsomes competition

COMPETITION Patsomes								Medal/Stableford/Bogey Stableford							
DATE	01/0	04/2014		TIME	08:30	Н'САР	STRO	OKES	TEES	PAR	CR	SR			
PLAYER	A Ja	ake Nic	cklaus	21.5	(Ye	ellow)	20	TEAM	= 26/2	RED	71	71.6	118		
PLAYER	B FI	ora Da	vies	5.0	(F	Red)	6	1	3	YELLOW	71	68.4	121		
PLAYER	C									WHITE	71	70.9	123		
PLAYER	D														
			V=11.614				SCORE								
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	A	В	С	D		POINTS	•		
1	6 / 1	354	326	320	4	4	5 / 2	5 / 2				2			
2	4 / 1	131	124	110	3	18	4 / 2	3 / 2				2			
3	5 / 3	452	439	397	5	12	5 / 3	5 / 2				3			
4	5 / 2	287	241	201	4	14	-	4 / 2				2			
5	5 / 2	336	314	302	4	10	5 / 2	5 / 2				2			
6	6 / 1	392	386	358	4	2	4 / 4	4 / 3				4			
7	5 / 2	359	333	323	4	6	-					-			
8	3 / 3	162	146	139	3	16	4					1			
9	6 / 1	354	339	315	4	8	4					3			
OUT	16	2827	2648	2465	35							19			
10	5 / 1	165	160	146	3	9	-					-			
11	4 / 3	273	259	232	4	17	4					2			
12	4 / 3	299	272	240	4	15	4					2			
13	2 / 4	150	118	75	3	11	5					1			
14	5 / 2	338	324	298	4	3	-					-			
15	7 / 1	524	476	434	5	1	6					2			
16	6 / 1	368	353	302	4	13	5					2			
17	5 / 2	414	380	352	4	5	-					-			
18	6 / 2	485	453	407	5	7	6					2			
IN	19	3016	2795	2486	36							11			
OUT	16	2827	2648	2465	35							19			
TOTAL	35	5843	5443	4951	71							30			
	HANDICAP							I	I	1					
	NET														
Marker's	Marker's Signature					Player's Signature S					Stableford Points				
Aníta Sörenstam						Jak	e Níck	klaus	•		ئ	<i>30</i>			
									TIMES						

PLEASE AVOID SLOW PLAY AT ALL TIMES

PATSOMES MATCHPLAY

	DESCRIPTION								
Format	Team competition, 2 players per team, matchplay rules								
Scoring		Matchplay (win + , lose - , halve o).							
Holes	PLAYED AS	HANDICAP STROKES RECEIVED							
1 to 6	Better Ball	Full playing handicap.							
7 to 12	Greensomes	Fo% of the combined playing handicans							
13 to 18	Foursomes	50% of the combined playing handicaps.							

Each player plays a normal game of matchplay golf. You should pick up if you are unable to better the opposing team's net score on a hole. Concede putts that your opponents will obviously make, concede holes that your opponents have obviously won.

Before teeing off on hole 13 decide which player in the team will tee off on the odd-numbered holes (13, 15 and 17). The other team player will tee off on the even-numbered holes (14, 16 and 18).

The result for a team is either a PLUS (+) if their score is better than the opposing team's net score, a MINUS (-) if it is worse or a ZERO (o) if the net scores are equal. Before teeing off on a hole both teams should agree the result of the previous hole and the overall match result so far and record this in the "Points" column

To decide which holes to take shots on look at the individual strokes received, for holes 1 to 6 and the team strokes received, for holes 7 to 18. An individual will receive 1 (or 2) shots on each hole 1 to 6 that has a stroke index less than or equal to the difference in the individual's stroke allowance and that of the player with the lowest stroke allowance. The team will receive 1 (or 2) shots on each hole 7 to 18 that has a stroke index less than or equal to the difference in the team's stroke allowance and that of the team with the lowest team stroke allowance.

e.g. using the scorecard below and assuming that Flora has the lowest individual playing handicap (6) and the opposing team has the lowest team handicap of 10 then:

Jack receives 14 strokes (20 - 6) and the team receives 3 strokes (13 - 10):

- Jack will have 1 shot on each of the holes 1, 3, 4, 5 and 6;
- Flora will not have a shot on any of the holes 1 to 6 as she has the lowest playing handicap;
- the team will have 1 shot on each of the holes 14 and 15.

Mark the scorecard as follows:

for each hole you need only to record the team's matchplay score (-/o/+) in the "Points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Patsomes Matchplay competition

СОМРЕТ	TITION		Patse	omes			Medal/Stableford/Bogey Stableford								
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR		
PLAYER	A Ja	ake Ni	cklaus	21.5	(Ye	ellow)	20 → 14	TEAM	= 26/2	RED	71	71.6	118		
PLAYER	B Flo	ora Da	vies	5.0	(F	Red)	6 → 0	13	→ 3	YELLOW	71	68.4	121		
PLAYER	С									WHITE	71	70.9	123		
PLAYER	D														
								SC	ORE						
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		POINTS	· · · · · · · · · · · · · · · · · · ·		
1		354	326	320	4	4					+	(1	up)		
2		131	124	110	3	18					0				
3		452	439	397	5	12					-	(ev	ven)		
4		287	241	201	4	14					-	(1	down)		
5		336	314	302	4	10					0				
6		392	386	358	4	2					+	(e)	ven)		
7		359	333	323	4	6					-	(1	down)		
8		162	146	139	3	16					_	(2	down)		
9		354	339	315	4	8					+	(1	down)		
OUT		2827	2648	2465	35								down)		
10		165	160	146	3	9					-	(2	down)		
11		273	259	232	4	17					0				
12		299	272	240	4	15					_	(3	down)		
13		150	118	75	3	11					0				
14		338	324	298	4	3					_	(4	down)		
15		524	476	434	5	1					0				
16		368	353	302	4	13									
17		414	380	352	4	5									
18		485	453	407	5	7									
IN		3016	2795	2486	36							-3			
OUT		2827	2648	2465	35							-1			
TOTAL		5843	5443	4951	71							-4			
				HAND	ICAP				·						
				NE	T					T					
Marker's	Marker's Signature					Player's Signature					Stableford Points Result				
1	Aníta Sörenstam					Jake Nicklaus						Stableford Points Result (A & B) LOST 4 & 3			

PLEASE AVOID SLOW PLAY AT ALL TIMES

REVERSE PATSOMES

		DESCRIPTION									
Format	Team com	Team competition, 2 players per team, strokeplay rules									
Scoring		Stableford.									
Holes	PLAYED AS	PLAYED AS HANDICAP STROKES RECEIVED									
1 to 6	Foursomes	East the samplined planting bandians									
7 to 12	Greensomes	50 % of the combined playing handicaps.									
13 to 18	Better Ball	Full playing handicap.									

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

To decide which holes to take shots on look at the team strokes for holes 1 to 12 and the individual strokes for holes 13 to 18. The team will receive 1 (or 2) shots on each hole 1 to 12 that has a stroke index less than or equal to the team's stroke allowance. An individual will receive 1 (or 2) shots on each hole 13 to 18 that has a stroke index less than or equal to the individual's stroke allowance.

e.g. using the scorecard below Jack receives 20 strokes and the team receives 13 strokes:

- the team will have 1 shot on each of the holes 1, 3, 5, 6, 7, 9, and 10.
- Jack will have 1 shot on each of the holes 13, 14, 16, 17, 18 and 2 shots on hole 15;

Mark the scorecard as follows:

Mark the scorecard as follows:

- for the first twelve holes you must record the gross score for the team in "Score" column A for each hole;
- for the last six holes you must record the gross score for each player in the respective "Score" column and the stableford score should also be recorded there;
- for each hole you should record the team's stableford score in the "Points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Reverse Patsomes competition

СОМРЕТ	ITION	Rev	erse P	atsom	es		Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STRO	KES	TEES	PAR	CR	SR	
PLAYER	A Ja	ake Nic	cklaus	21.5	(Ye	llow)	20	TEAM :	= 26/2	RED	71	71.6	118	
PLAYER	в Flo	ora Da	vies	5.0	(R	Red)	6	1	3	YELLOW 71 68.4 1				
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
								SC	ORE					
HOLE	MARKER	WHITE	YELLOW	YELLOW RED PAR S.I.			Α	В	С	D		POINTS	•	
1	6 / 1	354	326	320	4	4	5					2		
2	4 / 1	131	124	110	3	18	3					2		
3	5 / 3	452	439	397	5	12	5					3		
4	5 / 2	287	241	201	4	14	4					2		
5	5 / 2	336	314	302	4	10	5					2		
6	6 / 1	392	386	358	4	2	4					3		
7	5 / 2	359	333	323	4	6	-					-		
8	3 / 3	162	146	139	3	16	4				1			
9	6 / 1	354	339	315	4	8	4					3		
OUT	16	2827	2648	2465	35							18		
10	5 / 1	165	160	146	3	9	-					-		
11	4 / 3	273	259	232	4	17	4					2		
12	4 / 3	299	272	240	4	15	4					2		
13	2 / 4	150	118	75	3	11	5 / 1	4 / 1				1		
14	5 / 2	338	324	298	4	3	4 / 4	5 / 2				4		
15	7 / 1	524	476	434	5	1	7 / 2	5 / 3				3		
16	6 / 1	368	353	302	4	13	-	5 / 1				1		
17	5 / 2	414	380	352	4	5	6 / 1	-				1		
18	6 / 2	485	453	407	5	7	6 / 2	6 / 1				2		
IN	19	3016	2795	2486	36							16		
ОИТ	16	2827	2648	2465	35							18		
TOTAL	35	5843	5443	4951	71							34		
				HAND	ICAP	1		I		1				
				NE	Т									
Marker's	s Signatu	re		·	Player's	s Signatu	ure Stableford Points			5	·			
1	Aníta	vSöre	nstam	ν		Jak	e Nick	klaus			ئ	34		

PLEASE AVOID SLOW PLAY AT ALL TIMES

HALF AND HALF

	DESCRIPTION									
Format	Team com	Team competition, 2 players per team, strokeplay rules								
Scoring		Stableford.								
Holes	PLAYED AS	HANDICAP STROKES RECEIVED								
1 to 9	Greensomes	50% of the combined playing handicaps.								
10 to 18	Better Ball	Full playing handicap.								

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

Mark the scorecard as follows:

- for the front nine holes (1 to 9) you must record the gross score for the team in "Score" column A for each hole;
- for the back nine holes (10 to 18) you must record the gross score for each player in the respective "Score" column and the stableford score should also be recorded there;
- for each hole you should record the team's stableford score in the "Points" column.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Half and Half competition

СОМРЕТ	TITION		Half	and H	alf		Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	ļ.	TIME	08:30		Н'САР	STRO	KES	TEES	PAR	CR	SR	
PLAYER	A Ja	ake Ni	cklaus	21.5	(Ye	ellow)	20	TEAM = 26/2		RED	71	71.6	118	
PLAYER	в F lo	ora Da	vies	5.0	(F	Red)	6	1	3	YELLOW	YELLOW 71 68.4 1			
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
							SC	ORE		POINTS				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D		.		
1	6 / 1	354	326	320	4	4	5					2		
2	4 / 1	131	124	110	3	18	4					1		
3	5 / 3	452	439	397	5	12	5					3		
4	5 / 2	287	241	201	4	14	5					1		
5	5 / 2	336	314	302	4	10	6					1		
6	6 / 1	392	386	358	4	2	4					3		
7	5 / 2	359	333	323	4	6	-					-		
8	3 / 3	162	146	139	3	16	4				1			
9	6 / 1	354	339	315	4	8	4					3		
OUT	16	2827	2648	2465	35							15		
10	5 / 1	165	160	146	3	9	4/2	4 / 1				2		
11	4 / 3	273	259	232	4	17	5 / 2	4 / 2				2		
12	4 / 3	299	272	240	4	15	4/3	4 / 2				3		
13	2 / 4	150	118	75	3	11	4/2	2/3				3		
14	5 / 2	338	324	298	4	3	-	5 / 2				2		
15	7 / 1	524	476	434	5	1	-	7 / 1				1		
16	6 / 1	368	353	302	4	13	5 / 2	4 / 2				2		
17	5 / 2	414	380	352	4	5	6/1	5 / 2				2		
18	6 / 2	485	453	407	5	7	7 / 1	6 / 2				2		
IN	19	3016	2795	2486	36							19		
OUT	16	2827	2648	2465	35							15		
TOTAL	35	5843	5443	4951	71							34		
				HAND								J		
				NE										
Marker's	Marker's Signature					s Signatu	re			Stablefor	d Points	5		
1	Aníta	v Söre	nstan	u		Jake Nicklaus 34								

PLEASE AVOID SLOW PLAY AT ALL TIMES

TEXAS SCRAMBLE

	DESCRIPTION									
Format	Team competition, 2, 3 or 4 players per team, strokeplay rules.									
Scoring	Stableford.									
PLAYERS PER TEAM	HANDICAP STROKES RECEIVED (ROUNDED TO 1 DECIMAL PLACE)	DRIVES								
4	10% of the combined playing handicaps e.g. 10% of 67 = 6.7	4								
3	15% of the combined playing handicaps e.g. 15% of $55 = 8.3$	5								
2	20% of the combined playing handicaps e.g. 20% of $31 = 6.2$	7								

All players drive on each tee. The team then decides which of their balls is in the best position for the next shot.

The player whose ball is selected then marks the position of the ball and then plays his/her shot. The other players in the team (in any order) may clean their own ball and then play it from that position:

- On the green or fairway they must place it, not nearer the hole, within 5.5 inches (the width of a scorecard);
- Within the teeing ground they have the option to tee-up the ball;
- Otherwise (e.g. in the rough, in a bunker etc.) they must drop it, not nearer the hole, within one club-length.

This procedure (select \rightarrow mark \rightarrow each player plays) is repeated until the hole is completed.

Each player must have a certain number of his/her drives selected (4 for a team of 4, 5 for a team of 3, 7 for a team of 2)

<u>You must record the gross score</u> for the team under the "Points" column for each hole and **the player** whose tee shot was used must be indicated.

Both the marker and another member of the team must sign the card.

Example scorecard for a Texas Scramble competition

СОМРЕТ	TITION		Texa	s Scra	amble		Medal/Stableford/Bogey Medal								
DATE	01/0	4/2014		TIME	08:30		H'CAP	STRO	OKES	TEES	PAR	CR	SR		
PLAYER	A Jak	e Nick	laus	21.5	(Ye	llow)	20	TEAM = 60×0.1		RED	71	71.6	118		
PLAYER	в Flo	ra Dav	ies	5.0	(Red)		6	6		YELLOW	71	68.4	121		
PLAYER	c Nei	l Faldo)	6.2	(Yellow)		4			WHITE	71	70.9	123		
PLAYER	D Ani	ta Sör	enstam	28.2	2 (Red)		30								
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	SCORE			DOTATE					
HOLL	PIARKER	*******	TELEGU	KLD	FAIX	3.1.	A	В	С	D		POINTS			
1		354	326	320	4	4			X			4			
2		131	124	110	3	18		X				3			
3		452	439	397	5	12				X		4			
4		287	241	201	4	14				X		5			
5		336	314	302	4	10		X				4			
6		392	386	358	4	2	X					5			
7		359	333	323	4	6			X		3				
8		162	146	139	3	16	X								
9		354	339	315	4	8				X	4				
OUT		2827	2648	2465	35						35				
- 10		465	160	115	_										
10		165	160	146	3	9		X				3			
11		273	259	232	4	17	X					3			
12		299	272	240	4	15			X			4			
13		150	118	75	3	11			X			4			
14		338	324	298	4	3	X					5			
15		524	476	434	5	1		X				6			
16		368	353	302	4	13		X				4			
17		414	380	352	4	5				X		5			
18		485	453	407	5	7			X			5			
IN		3016	2795	2486	36						39				
OUT		2827	2648	2465	35							35			
TOTAL		5843	5443	4951	71		4	5	5	4		74			
				HAND	ICAP							6.	0		
				NE	т							68.	0		
Marker's Signature					Player's Signature				Stablefor	ableford Points Net score					
7	Aníta	vSöre	nstam	ν		Jak	e Nici	klaus	•		6	8.0			

PLEASE AVOID SLOW PLAY AT ALL TIMES

FLORIDA (STEP ASIDE) SCRAMBLE

	DESCRIPTION									
Format	Team competition, 2, 3 or 4 players per team, strokeplay rules.									
Scoring	Stableford.									
PLAYERS PER TEAM	HANDICAP STROKES RECEIVED (ROUNDED TO 1 DECIMAL PLACE)	DRIVES								
4	10% of the combined playing handicaps e.g. 10% of 67 = 6.7	4								
3	15% of the combined playing handicaps e.g. 15% of $55 = 8.3$	5								
2	20% of the combined playing handicaps e.g. 20% of $31 = 6.2$	7								

This competition is very similar to a Texas Scramble. All players drive on each tee. The team then decides which of their balls is in the best position for the next shot.

The player whose ball is selected then marks the position of the ball and then picks it up. **He/she does not** play the next shot. The other players in the team (in any order) may clean their own ball and then play it from that position:

- On the green or fairway they must place it, not nearer the hole, within 5.5 inches (the width of a scorecard);
- Within the teeing ground they have the option to tee-up the ball;
- Otherwise (e.g. in the rough, in a bunker etc.) they must drop it, not nearer the hole, within one club-length.

This procedure (select \rightarrow mark \rightarrow each player plays except the player whose ball is chosen) is repeated until the hole is completed.

Each player must have a certain number of his/her drives selected (4 for a team of 4, 5 for a team of 3, 7 for a team of 2).

<u>You must record the gross score</u> for the team under the "Points" column for each hole and **the player** whose tee shot was used must be indicated.

Both the marker and another member of the team must sign the card.

Example scorecard for a Florida (Step Aside) Scramble competition

СОМРЕТ		rida (S	Step Asi	cramb	ole	Medal/Stableford/Bogey Medal								
DATE	01/0	4/2014		TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR	
PLAYER	A Jak	e Nick	laus	21.5	(Ye	llow)	20	TEAM = 60×0.1		RED	71	71.6	118	
PLAYER	в Flo	ra Dav	ies	5.0	(Red)		6	6.0		YELLOW	71	68.4	121	
PLAYER	c Nei	l Faldo)	6.2	(Yellow)		4			WHITE	71	70.9	123	
PLAYER D Anita Sörenstam 28.			28.2	2 (R	ed)	30								
HOLE	MARKER	WHITE	YELLOW	RED	PAR S.I.			SCORE			POINTS			
11011	- I I I I I I I I I I I I I I I I I I I	***************************************	, LLLLOW	KLD	I AK	J.1.	A	В	С	D				
1		354	326	320	4	4			X			4		
2		131	124	110	3	18		X				3		
3		452	439	397	5	12				X		4		
4		287	241	201	4	14				X		5		
5		336	314	302	4	10		X				4		
6		392	386	358	4	2	X					5		
7		359	333	323	4	6			X			3		
8		162	146	139	3	16	X							
9		354	339	315	4	8				X				
ОИТ		2827	2648	2465	35							35		
10		165	160	146	3	9		X				3		
11		273	259	232	4	17	X	^				3		
12		299	272	240	4	15	^		X			4		
13		150	118	75	3	11			X			4		
14		338	324	298	4	3	X		^			 5		
15		524	476	434	5	1	^	X				6		
16		368	353	302	4	13		X				4		
17		414	380	352	4	5		^		X				
18		485	453	407	5	7			X	^		5		
IN		3016	2795	2486	36	,			^					
OUT		2827	2648	2465	35						39			
			5443	4951	71		4	5	5	4		74		
TOTAL		5843	5443				4	3		4			•	
HANDICAP												6.		
				NE	T							68.		
Marker's	Marker's Signature					Player's Signature					Stableford Points Net score			
7	4níta	v Söre	nstam	ν		Jake Nicklaus					68.0			

PLEASE AVOID SLOW PLAY AT ALL TIMES

MOTHERBALL

	DESCRIPTION
Format	Team competition, 3 or 4 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Full playing handicap.

Prior to playing, the team is given a "motherball", which then becomes **OPERATIVE** and <u>the team decides</u> the strict order in which the motherball will rotate between the players. Mark this order on the scorecard as A,B,C,D (or A,B,C if there are only three players).

Keeping to the strict rotation order, each player takes it in turn to play a hole with the operative motherball. The player whose turn it is to play it <u>must</u> play it.

You should pick up if you are unable to score any stableford points on a hole.

A motherball becomes **INOPERATIVE** as soon as: it is **lost**; or it comes to rest **out-of-bounds** (even if it is possible physically to retrieve it); or it comes to rest **in the water hazard between the 9th and 16th fairways**, or **in the water hazard surrounding the 13th green** (even if it is possible physically to retrieve it).

You must indicate on the scorecard the hole on which the motherball became inoperative.

You must record the gross score for each player on each hole in the relevant "Score" column (A,B,C,D) and the stableford score should also be recorded there.

Calculate the team points scored on a hole (to be recorded in the "Points" column) in the following way:

- If the motherball is operative <u>double the motherball player's stableford score</u> and add to this the highest stableford score of the remaining players;
- If the motherball is inoperative add the stableford score of the player whose turn it would have been to play the motherball on that hole to the highest stableford score of the remaining players.

N.B. the score of the player whose turn it is (or would have been) to play the motherball always counts even if two other players in the team have better scores and even if that player scores no points.

Both the marker and another member of the team must sign the card.

Example scorecard for a Motherball competition

СОМРЕТ	TITION	Mot	herball				Medal/S	Stablefor	d/Bogey	Stabl	eford					
DATE	01/0	4/2014		TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR			
PLAYER	A Ja	ake Ni	cklaus		(Yello	w)	21.5	20		RED	71	71.6	118			
PLAYER	в N	eil Fal	do		(Yello	ow)	6.2	4	4	YELLOW	71	68.4	121			
PLAYER	AYER C Anita Sörenstam				(Re	d)	28.2	3	0	WHITE	71	70.9	123			
PLAYER	D									MBALL	<i>B</i> »	A»	C»			
HOLE MARKER WHITE YELLOW RED				PAR	S.I.		sc	ORE		POINTS						
HOLL	PIARKER	*******	TELEGU	KLD	FAIX	3.1.	A	В	С	D		FOINT				
1		354	326	320	4	4	5 / 2	4 / 3 M	6 / 2		2	x 3 + 2 =	= 8			
2		131	124	110	3	18	5 / 1 M	4 / 1	5 / 1		2	! x 1 + 1 :	= 3			
3		452	439	397	5	12	6 / 2	5 / 2	8 / 1 M		2	x 1 + 2 =	= 4			
4		287	241	201	4	14	6 / 1	4 / 2 M	5 / 2		2	x 2 + 2 =	= 6			
5		336	314	302	4	10	5 / 2 M	4 / 2	5 / 3		2	x 2 + 3	= 7			
6		392	386	358	4	2	4 / 4	5 / 2	7 / 1 M		2	2 x 1 + 4=	- 6			
7		359	333	323	4	6	-	4 / 2 M	5 / 3		2	x 2 + 3 =	= 7			
8		162	146	139	3	16	4 / 2 M	4 / 1	5 / 1		2 x 2 + 1 = 5					
9		354	339	315	4	8	4 / 3	4 / 2	6 / 2 M		2	- 7				
OUT		2827	2648	2465	35						53					
10		165	160	146	3	9	3 / 3	- M	-		2	x 0 + 3 =	= 3			
11		273	259	232	4	17	4 / 3 M	4 / 2	5 / 2		2	x 3 + 2 =	= 8			
12		299	272	240	4	15	4 / 3	3 / 3	6 / 1 M		2	2 x 1+ 3 =	· 5			
13		150	118	75	3	11	-	4 / 1 M	5 / 2		M.B.	IN-OP 1	+ 2 = 3			
14		338	324	298	4	3	6 / 1 M	4 / 3	5 / 3			1 + 3 =	4			
15		524	476	434	5	1	6 / 3	7 / 1	7 / 2 M			2 + 3 =	5			
16		368	353	302	4	13	5 / 2	- M	6 / 1			0 + 2 =	2			
17		414	380	352	4	5	6 / 1 M	4 / 2	7 / 1			1 + 2 =	3			
18		485	453	407	5	7	6 / 2	5 / 2	- M		0 + 2 = 2					
IN		3016	2795	2486	36						35					
OUT		2827	2648	2465	35							53				
TOTAL		5843	5443	4951	71							88				
				HAND	ICAP											
				NE												
Marker's	s Signatu	ire			Player's Signature					Stableford Points						
	Jake	e Níck	claus		1	Aníti	v Söre	nstar	n		8	<i>88</i>	88			

PLEASE AVOID SLOW PLAY AT ALL TIMES

YELLOW, WHITE, RED

	DESCRIPTION						
Format	Individual competition, strokeplay rules.						
Scoring	Stableford.						
Handicap Strokes Received	 Full playing handicap for Ladies this is taken from the RED tees; for Men this is taken from the YELLOW tees. 						

This is a normal stableford competition except that you rotate in strict order the tees from which you play.

TEE TO USE	Holes								
YELLOW	1	4	7	10	13	16			
WHITE	2	5	8	11	14	17			
RED	3	6	9	12	15	18			

You should pick up if unable to score any stableford points on a hole.

<u>You must record the gross score</u> on each hole in "Score" column A and should record the stableford score in the "Points" column.

Both the marker and the player must sign the card.

Example scorecard for a Yellow, White, Red competition

СОМРЕТ	TITION	Yell	ow Whi	ite Re	d		Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STRO	OKES	TEES	PAR	CR	SR	
PLAYER	A Jak	ce Nick	daus	(Yellov	v)	21.5	2	0	RED	71	71.6	118	
PLAYER	В									YELLOW	71	68.4	121	
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.		sc	ORE		POINTS			
HOLE	MARKER	WHILE	TELLOW	KED	PAK	5.1.	A	В	С	D		POINTS	•	
1	4 / 3	354	326	320	4	4	5			у		2		
2	4 / 1	131	124	110	3	18	5			w		1		
3	5 / 2	452	439	397	5	12	6			r		2		
4	4 / 2	287	241	201	4	14	6			У		1		
5	4 / 2	336	314	302	4	10	5			w		2		
6	5 / 2	392	386	358	4	2	4			r		4		
7	4 / 2	359	333	323	4	6	-			У		-		
8	4 / 1	162	146	139	3	16	4			w		2		
9	4 / 2	354	339	315	4	8	4			r		3		
оит	17	2827	2648	2465	35							17		
10	2 / 3	165	160	146	3	9	-			У		-		
11	4 / 2	273	259	232	4	17	4			W		3		
12	3 / 3	299	272	240	4	15	4			r		3		
13	4 / 1	150	118	75	3	11	-			У		-		
14	4 / 3	338	324	298	4	3	6			w		1		
15	7 / 1	524	476	434	5	1	6			r		3		
16	-	368	353	302	4	13	5			У		2		
17	4 / 2	414	380	352	4	5	6			w		1		
18	5 / 2	485	453	407	5	7	6			r		2		
IN	17	3016	2795	2486	36							15		
OUT	17	2827	2648	2465	35							17		
TOTAL	34	5843	5443	4951	71							32		
				HAND	ICAP									
				NE	ΞT									
Marker's	s Signatu	re			Player's	s Signatı	ure			Stablefore	d Points	5		
	Ne	úl Fa	ldo			Jak	e Nick	claus	•		ئ	32		

PLEASE AVOID SLOW PLAY AT ALL TIMES

WALTZ

	DESCRIPTION
Format	Team competition, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	90% playing handicap

Teams comprise 3 or 4 players. Each player in the team plays a normal stableford competition.

The team score is obtained by taking the best individual stableford score on the $\mathfrak{1}^{\mathsf{st}}$ hole, the sum of the two best individual stableford scores on the $\mathfrak{2}^{\mathsf{nd}}$ hole and the sum of the three best individual stableford scores on the $\mathfrak{3}^{\mathsf{rd}}$ hole.

This system is repeated for the remainder of the round, hence the name "waltz" (1-2-3, 1-2-3, 1-2-3,....).

INDIVIDUAL SCORES TO COUNT	Holes							
One	1	4	7	10	13	16		
Two	2	5	8	11	14	17		
Three	3	6	9	12	15	18		

You should pick up if unable to score any stableford points on a hole.

<u>You must record the gross score</u> on each hole in the "Score" columns (A, B, C, D) and should record the stableford score in the "Points" column.

Both the marker and one of the players from the team must sign the card.

Example scorecard for a Waltz competition

СОМРЕТ	FITION	Wal	tz				Medal/S	Stablefor	d/Bogey	Stableford				
DATE	01/0	4/2014		TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR	
PLAYER	A N	eil Fal	do		(Yello	w)	6.2	90% x	4 = 4	RED	71	71.6	118	
PLAYER	в Ја	ake Ni	cklaus		(Yello	w)	21.5	90% x 2	20 = 18	YELLOW	71	68.4	121	
PLAYER	c A	nita S	örensta	m	(Re	d)	28.2	90% x 3	30 = 27	WHITE	71	70.9	123	
PLAYER	D F	lora Da	avies		(Red)			90% x 6 = 5						
HOLE	MARKER	WHITE	YELLOW	RED	PAR S.I.		SCORE				POINTS			
11022	FIARRER	***************************************	. LLLLOW	KLD	I AN	J.1.	A	В	С	D				
1		354	326	320	4	4	4 / 3	5 / 2	6 / 2	5 / 2			3	
2		131	124	110	3	18	4 / 1	5 / 1	5 / 1	3 / 2		2 + 1	= 3	
3		452	439	397	5	12	5 / 2	6 / 2	7 / 1	5 / 2	2	! + 2 + 2	= 6	
4		287	241	201	4	14	4 / 2	6 / 1	5 / 2	5 / 1			2	
5		336	314	302	4	10	4 / 2	5 / 2	5 / 2	5 / 1		2 + 2	= 4	
6		392	386	358	4	2	5 / 2	4 / 3	7 / 1	4 / 3	3	+ 3 + 2	= 8	
7		359	333	323	4	6	4 / 2	-	5 / 3	6 / 1		3		
8		162	146	139	3	16	4 / 1	4 / 2	5 / 1	3 / 2	2 + 2 = 4			
9		354	339	315	4	8	4 / 2	4 / 3 6 / 2 5 / 1		5 / 1	3	+ 2 + 2	= 7	
OUT		2827	2648	2465	35							40		
10		165	160	146	3	9	2 / 3	-	-	4 / 1			3	
11		273	259	232	4	17	4 / 2	4 / 3	5 / 2	4 / 2		3 + 2	= 7	
12		299	272	240	4	15	3 / 3	4 / 3	6 / 1	4 / 2	3	3 + 3 + 2=	= 8	
13		150	118	75	3	11	4 /1	-	4 / 2	3 / 2			2	
14		338	324	298	4	3	4 / 3	6 / 1	5 / 3	-		3 + 3	= 6	
15		524	476	434	5	1	7 / 1	6 / 2	7 / 2	5 / 3	3	+ 2 + 2	= 7	
16		368	353	302	4	13	-	5 / 2	6 / 1	4 / 2			2	
17		414	380	352	4	5	4 / 2	6 / 1	7 / 1	6 / 1		2 + 1	= 3	
18		485	453	407	5	7	5 / 2	6 / 2	6 / 3	5 / 2	3	+ 2 + 2	= 5	
IN		3016	2795	2486	36							43		
OUT		2827	2648	2465	35							40		
TOTAL		5843	5443	4951	71							83		
				HAND	ICAP									
· · ·			·	NI	₹T					1		· · · · · · · · · · · · · · · · · · ·	· · ·	
Marker's	s Signatu	re			Player's Signature					Stableford Points				
	Jake	e Níck	claus		Aníta Sörenstam					83				
	Jake	e Níck			Anita Sörenstam									

PLEASE AVOID SLOW PLAY AT ALL TIMES

FLAG

	DESCRIPTION
Format	Individual competition, strokeplay rules.
Scoring	Strokeplay (medal).
Handicap Strokes Received	Full playing handicap

This is a normal strokeplay competition, like a "medal", however each player carries with them a flag mounted on a stick. When the player has taken the number of strokes equal to the par of the course (71 at Minthis Hills) plus his/her handicap they will have finished the round and must plant the flag in the position described in the table below.

FINAL BALL POSITION	WHERE TO PLANT THE FLAG
On the fairway,tee or green	The spot at which the ball lies
In the hole	On the green, as close as possible behind the hole without damaging it.
In the rough or a bunker	On the fairway, tee or green at the nearest point (not nearer the hole) to where the ball lies
In a water (or lateral water) hazard	On the fairway, tee or green at the nearest point (not nearer the hole) to where the ball last crossed the margin of the hazard
Lost or out of bounds	On the fairway or tee at the point from which the ball was last played. If the ball was not played from the fairway or tee (e.g. rough), see above.

You must record the gross score on each hole in "Score" column A.

You should indicate on the scorecard the hole on which you planted your flag.

If you hole out on the 18th hole and still have a number of shots remaining (unused), you should record this number in the "Stableford Points" cell at the far lower right of the scorecard.

Once you have planted your flag play the remaining holes, but the scores on these holes do not count.

Both the marker and the player must sign the card.

The winner is the player who carries his/her flag the longest distance from the 1st tee, or, if they finish with shots unused, the one with the most shots left.

Example scorecard for a Flag competition

СОМРЕТ	TITION	Med	lal				Medal/Stableford/Bogey Medal							
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR	
PLAYER	A Jak	ce Nick	claus	(Yellov	v)	21.5	20		RED	71	71.6	118	
PLAYER	В							20 + 71 = 91		YELLOW	71	68.4	121	
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
1101.5		14/11775	VELLOW	DED				sc	ORE		POINTS			
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	Α	В	С	D	S	HOTS L	EFT	
1	4 = 71	354	326	320	4	4	5					86		
2	4 = 67	131	124	110	3	18	5					81		
3	5 = 62	452	439	397	5	12	6					75		
4	4 = 58	287	241	201	4	14	6					69		
5	4 = 54	336	314	302	4	10	5					64		
6	5 = 49	392	386	358	4	2	4					60		
7	4 = 45	359	333	323	4	6	7					53		
8	4 = 41	162	146	139	3	16	5					48		
9	4 = 37	354	339	315	4	8	5					43		
OUT		2827	2648	2465	35									
10	2 = 35	165	160	146	3	9	6					37		
11	4 = 31	273	259	232	4	17	6					31		
12	3 = 28	299	272	240	4	15	7					24		
13	4 = 24	150	118	75	3	11	7					17		
14	4 = 20	338	324	298	4	3	6					11		
15	7 = 13	524	476	434	5	1	6					5		
16	4 = 9	368	353	302	4	13	7				FLA	G PLAI	NTED	
17	4 = 5	414	380	352	4	5	5							
18	4 = 1	485	453	407	5	7	6							
IN		3016	2795	2486	36									
OUT		2827	2648	2465	35									
TOTAL	A	5843	5443	4951	71									
	4	1 - 6:		HAND										
Maultaci	1	left		NE		· Claust								
Marker's	s Signatu <i>Ala</i>	re vil Fa	ldo		Player's	s Signati	_{re} Níck	Jane	•	Stablefore	d Points	5		
	ive	wyw					N DI AV							

PLEASE AVOID SLOW PLAY AT ALL TIMES

AM-AM

	DESCRIPTION
Format	Team competition, 3 or 4 players per team, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Full playing handicap.

Each player plays a normal game of stableford. You should pick up if unable to score any stableford points on a hole.

The team points scored on a hole are calculated in the following way:

TYPE OF HOLE	FOR TEAMS OF 3	FOR TEAMS OF 4
On <u>non</u> -Par-3 holes	Sum of the 2 best stableford scores	Sum of the 3 best stableford scores
On Par-3 holes	Sum of all 3 stableford scores	Sum of all 4 stableford scores

<u>You must record the gross score for each player</u> on each hole in the relevant "Score" column (A,B,C,D) and the stableford score should also be recorded there. The team score should be recorded in the "Points" column.

Both the marker and one other team member must sign the card.

Example scorecard for an Am-Am competition

СОМРЕТ	TITION	Am-	-Am				Medal/S	Stablefor	d/Bogey	Stableford			
DATE	01/0	04/2014	,	TIME	08:30		H'CAP	STR	OKES	TEES	PAR	CR	SR
PLAYER	A Ne	il Fald	0	(Yellov	v)	6.2	4		RED	71	71.6	118
PLAYER	в Ја	ke Nicl	klaus	((Yellow)		21.5	20		YELLOW	71	68.4	121
PLAYER	c An	ita Söı	renstan	n	(Red)		28.2	30		WHITE	71	70.9	123
PLAYER	p Flo	ora Da	vies		(Red)		5.0		5				
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.		sc	ORE		POINTS		
	HARRER	***************************************	TELEGIV	KLD	FAIX	3.1.	A	В	С	D		FOINT	
1		354	326	320	4	4	4 / 3	5 / 2	6 / 2	5 / 2	3	+2+2	= 7
2		131	124	110	3	18	4 / 1	5 / 1	5 / 1	3 / 2	1	+1+1+2	= 5
3		452	439	397	5	12	5 / 2	6 / 2	8 / 1	5 / 2	2	+2+2	= 6
4		287	241	201	4	14	4 / 2	6 / 1	5 / 2	5 / 1	2	+2+1	= 5
5		336	314	302	4	10	4 / 2	5 / 2	5 / 3	5 / 1	3	+2+2	= 7
6		392	386	358	4	2	5 / 2	4 / 4	7 / 1	4 / 3	4	+3+2	= 9
7		359	333	323	4	6	4 / 2	-	5 / 3	6 / 1	3	+2+1	= 6
8		162	146	139	3	16	4 / 1	4 / 2	5 / 1	3 / 2	2+2+1+1 = 6		
9		354	339	315	4	8	4 / 2	4 / 3	6 / 2	5 / 1	3+2+2 = 7		
OUT		2827	2648	2465	35							58	
10		165	160	146	3	9	2 / 3	-	-	4 / 1	3	+1+0+0	= 4
11		273	259	232	4	17	4 / 2	4 / 3	5 / 2	4 / 2	3	+2+2	= 7
12		299	272	240	4	15	3 / 3	4 / 3	6 / 1	4 / 2	3	3+3+2	= 8
13		150	118	75	3	11	4 / 1	-	5 / 2	3 / 2	2	+2+1+0	= 5
14		338	324	298	4	3	4 / 3	6 / 1	5 / 3	-	3	+3+1	= 7
15		524	476	434	5	1	7 / 1	6 / 3	7 / 2	5 / 3	3	+3+2	= 8
16		368	353	302	4	13	-	5 / 2	6 / 1	4 / 2	2	+2+1	= 5
17		414	380	352	4	5	4 / 2	6 / 1	7 / 1	6 / 1	2	+1+1	= 4
18		485	453	407	5	7	5 / 2	6 / 2	6 / 3	5 / 2	3	+2+2	= 7
IN		3016	2795	2486	36							55	
OUT		2827	2648	2465	35							58	
TOTAL		5843	5443	4951	71							113	
				HAND	ICAP	•		•		•			
				NI									
Marker's	s Signatı				Player'	s Signatı	ıre			Stablefor	d Points	5	
	Jak	e Níci	claus			Aníti	v Söre	nstar	n		1	<i>13</i>	

PLEASE AVOID SLOW PLAY AT ALL TIMES

SHAMBLES

	DESCRIPTION					
Format	Team competition, 2 players per team, strokeplay rules.					
Scoring	Stableford.					
Handicap Strokes Received	90% of playing handicap.					

Both players drive on each tee. The team then decides which of their two balls is in the best position for the next shot, with the proviso that **each player must have 8 of his/her drives chosen**. The player whose ball is selected then marks the position of the ball and plays his/her shot.

The other player in the team may clean his/her own ball and then he/she plays it from that position:

- On the green or fairway they must place it, not nearer the hole, within 5.5 inches (the width of a scorecard);
- Within the teeing ground they have the option to tee-up the ball;
- Otherwise (e.g. in the rough, in a bunker etc.) they must drop it, not nearer the hole, within one clublength.

After this second shot has been played, the two players play their own ball for the rest of the hole, just as if they were playing a normal Better Ball stableford competition.

Basically on a hole a Shambles is like a Texas Scramble for the 2nd shot and Better Ball for all others.

You should pick up if unable to score any stableford points on a hole.

<u>You must record the gross score for each player</u> under the relevant score column (A,B) for each hole and the stableford score should also be recorded there. Record **the better of the two stableford scores** on a hole as the team points scored. **For each hole indicate whose drive was chosen**.

Both the marker and one of the players from the relevant team must sign the card.

Example scorecard for a Shambles competition

COMPET	TITION	Sha	mbles				Medal/Stableford/Bogey Stableford							
DATE	01/0	04/2014	ı	TIME	08:30		H'CAP	STRO	KES	TEES	PAR	CR	SR	
PLAYER	A Ne	il Fald	0	(Yellov	v)	6.2	4 (0.9	9 x 4)	RED	71	71.6	118	
PLAYER	в Jal	ke Nicl	klaus	(Yellov	v)	21.5	19 (0.9 x 20)		YELLOW	71	68.4	121	
PLAYER	C				•					WHITE	71	70.9	123	
PLAYER	D													
								SC	ORE					
HOLE	MARKER	WHITE	YELLOW	RED	RED PAR S.I.		Α	В	С	D		POINTS		
1	6/2 , -	354	326	320	4	4	4 / 3	5 / 2		A drive		3		
2	5/1,3/2	131	124	110	3	18	4 / 1	5 / 1		Α		1		
3	8/1,5/2	452	439	397	5	12	5 / 2	6 / 2		В		2		
4	5/2,5/1	287	241	201	4	14	4 / 2	6 / 1		Α		2		
5	5/3,5/1	336	314	302	4	10	4 / 2	5 / 2		Α		2		
6	7/1,4/3	392	386	358	4	2	5 / 2	4 / 3		В		3		
7	5/3,6/1	359	333	323	4	6	4 / 2	-		В		2		
8	5/1,5/2	162	146	139	3	16	4 / 1	4 / 2		В	2			
9	6/2,5/1	354	339	315	4	8	4 / 2	4 / 3		Α		3		
OUT	21	2827	2648	2465	35					5A, 4B		20		
10	-,4/1	165	160	146	3	9	2 / 3	-		Α		3		
11	5/2,4/2	273	259	232	4	17	4 / 2	4 / 3		В		3		
12	6/1,4/2	299	272	240	4	15	3 / 3	4 / 3		Α		3		
13	5/2,3/2	150	118	75	3	11	4 / 1	-		Α		1		
14	5/3,-	338	324	298	4	3	4 / 3	6 / 1		В		3		
15	7/2,5/3	524	476	434	5	1	7 / 1	6 / 2		Α		2		
16	6/1,4/2	368	353	302	4	13	-	5 / 2		А		2		
17	7/1,6/1	414	380	352	4	5	4 / 2	6 / 1		В		2		
18	6/3,7/2	485	453	407	5	7	5 / 2	6 / 2		В		2		
IN	19	3016	2795	2486	36					5A, 4B		21		
OUT	21	2827	2648	2465	35					5A, 4B		20		
TOTAL	40	5843	5443	4951	71					10A, 8B		41		
				HAND						,				
				NI										
Marker'	s Signatu	ire			Player's	s Signati	ure			Stablefor	d Points	5		
	Tak	e Nici	Maux		,	Aníti	a Sövo	nstan	n,		4	43		
магкег			klaus			_	are A Söve	nstan	n	Stablefor		4 <i>3</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES

JACK, QUEEN, KING, ACE

	DESCRIPTION
Format	Individual competition, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Full playing handicap.

This is a normal stableford competition, however you have four "wildcards" that you may play on any hole on the course.

You may play only one wildcard on a hole and once a wildcard has been played it cannot be played again. The points value of the wildcards are:

WILDCARD	Jack	Queen	King	Ace
VALUE	1	2	3	4

Before teeing off on a hole you may declare that you are playing a specific wildcard on that hole. Provided that you score at least one stableford point on that hole, you add the value of the wildcard you nominated. If you do not score any stableford points on that hole then you score zero and the wildcard is wasted.

You should pick up if unable to score any stableford points on a hole.

You must indicate wildcards on the scorecard for the holes on which they were played.

<u>You must record the gross score</u> on each hole in "Score" column A. Record the stableford score (including the wildcard points if any) in the "Points" column.

Both the marker and the player must sign the card.

Example scorecard for a Jack, Queen, King, Ace competition

COMPETITION Jack, Queen, King, Ace						Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	ļ	TIME	08:30		H'CAP	STROKES		TEES	PAR	CR	SR
PLAYER A Jake Nicklaus (Yellow)						21.5	2	20	RED	71	71.6	118	
PLAYER B										YELLOW	71	68.4	121
PLAYER	С									WHITE	71	70.9	123
PLAYER	D												
					DAD CI		sc						
HOLE	MARKER	WHITE	YELLOW	RED	PAR	S.I.	A	В	С	D		POINTS	•
1	4/3	354	326	320	4	4	5			Jack		2 + J =	3
2	4/1 + J	131	124	110	3	18	5					1	
3	5/2	452	439	397	5	12	6					2	
4	4/2	287	241	201	4	14	6					1	
5	4/2	336	314	302	4	10	5					2	
6	5/2	392	386	358	4	2	4			King		4 + K =	7
7	4/2 + K	359	333	323	4	6	-					-	
8	4/1	162	146	139	3	16	4				2		
9	4/2	354	339	315	4	8	4				3		
OUT	21	2827	2648	2465	35						21		
10	2/3	165	160	146	3	9	-					-	
11	4/2	273	259	232	4	17	4					3	
12	3/3 + A	299	272	240	4	15	4					3	
13	4/1	150	118	75	3	11	-			Queen		-	
14	4/3	338	324	298	4	3	6					1	
15	7/1	524	476	434	5	1	6			Ace		3 + A =	7
16	-	368	353	302	4	13	5					2	
17	4/2	414	380	352	4	5	6					1	
18	5/2 + Q	485	453	407	5	7	6					2	
IN	23	3016	2795	2486	36							19	
OUT	21	2827	2648	2465	35							21	
TOTAL	44	5843	5443	4951	71							40	
				HAND	ICAP	1			1	1			
				NI	ΕT								
Marker's	s Signatu	ire			Player's	s Signatı	ıre			Stablefor	d Points	5	
	Ne	ríl Fa	ldo			Jak	e Níck	daus	•		4	40	

PLEASE AVOID SLOW PLAY AT ALL TIMES

QUEEN, KING, ACE MULTIPLIER

	DESCRIPTION
Format	Individual competition, strokeplay rules.
Scoring	Stableford.
Handicap Strokes Received	Full playing handicap.

This is a normal stableford competition, however you have four "wildcards" that you may play on any hole on the course.

You may play only one wildcard on a hole and once a wildcard has been played it cannot be played again. The multiplictive value of the wildcards are:

WILDCARD	Queen	King	Ace
VALUE	2	3	4

Before teeing off on a hole you may declare that you are playing a specific wildcard on that hole. You multiply the stableford points scored by the value of the wildcard you nominated. If you do not score any stableford points on that hole then you score zero and the wildcard is wasted.

You should pick up if unable to score any stableford points on a hole.

You must indicate wildcards on the scorecard for the holes on which they were played.

<u>You must record the gross score</u> on each hole in "Score" column A. Record the stableford score (including the wildcard points if any) in the "Points" column.

Both the marker and the player must sign the card.

Example scorecard for a Queen, King, Ace Multiplier competition

COMPETITION Jack, Queen, King, Ace						•	Medal/Stableford/Bogey Stableford							
DATE	01/0	4/2014	,	TIME	08:30		Н'САР	STROKES TI		TEES	PAR	CR	SR	
PLAYER A Jake Nicklaus (Yellow)		2	0	RED	71	71.6	118	
PLAYER B										YELLOW	71	68.4	121	
PLAYER	С									WHITE	71	70.9	123	
PLAYER	D													
11015 111015 11115					PAR	S.I.	SCORE							
HOLE	MARKER	WHITE	YELLOW	RED	PAK	5.1.	A	В	С	D	POINTS			
1	4/3	354	326	320	4	4	5					2		
2	4/1 + J	131	124	110	3	18	5					1		
3	5/2	452	439	397	5	12	6					2		
4	4/2	287	241	201	4	14	6					1		
5	4/2	336	314	302	4	10	5					2		
6	5/2	392	386	358	4	2	4			King	4	4 x K =	12	
7	4/2 + K	359	333	323	4	6	-					-		
8	4/1	162	146	139	3	16	4					2		
9	4/2	354	339	315	4	8	4				3			
ОИТ	21	2827	2648 2465 35						25					
10	2/3	165	160	146	3	9	_					_		
11	4/2	273	259	232	4	17	4					3		
12	3/3 + A	299	272	240	4	15	4					3		
13	4/1	150	118	75	3	11	_			Queen				
14	4/3	338	324	298	4	3	6			- Quicon		1		
15	7/1	524	476	434	5	1	7			Ace		2 x A =	8	
16	-	368	353	302	4	13	5					2		
17	4/2	414	380	352	4	5	6					1		
18	5/2 + Q	485	453	407	5	7	6					2		
IN	23	3016	2795	2486	36						20			
OUT	21	2827	2648	2465	35							25		
TOTAL	44	5843	5443	4951	71							45		
				HAND	ICAP	<u> </u>			<u> </u>	1				
				NE	Τ									
Marker's	s Signatu	re			Player's	s Signat	ure			Stableford	d Points	5		
	Ne	úl Fa	ldo			Jak	e Nick	laus	•		4	<i>45</i>		

PLEASE AVOID SLOW PLAY AT ALL TIMES